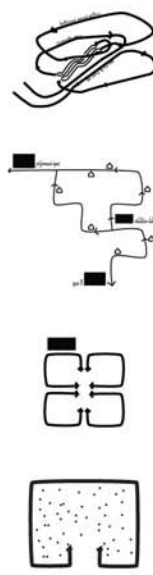


HIP HOP SPACES

A MUSEUM IN FRAGMENTS



SPACES ARE ACTIVATED THROUGH ACTIVITY OF LOCAL ARTISTS AND RESIDENTS – THE CITY BECOMES THE MUSEUM
LIKE THE CITY, THE MUSEUM IS IN CONSTANT FLUX



REHABILITATION



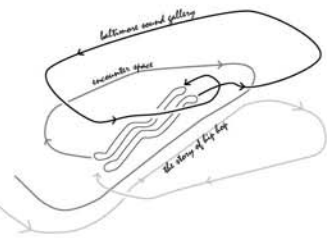
Drug addiction and related incarceration among youth is one of Baltimore's most pressing social problems.

This project approaches drug addiction as a health problem, rather than a criminal problem.

It proposes that the city provide needed youth rehabilitation facilities and locate them in a mixed-income neighbourhood, where young adults can be exposed to a variety of role models.



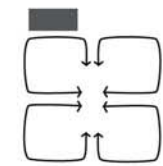
SPACE III



Space III approaches the city as the museum by providing space for residents and visitors to come together and create the content of the museum through their interactions in the recreational spaces and where hip hop music can be experienced in a group setting in the sound gallery.

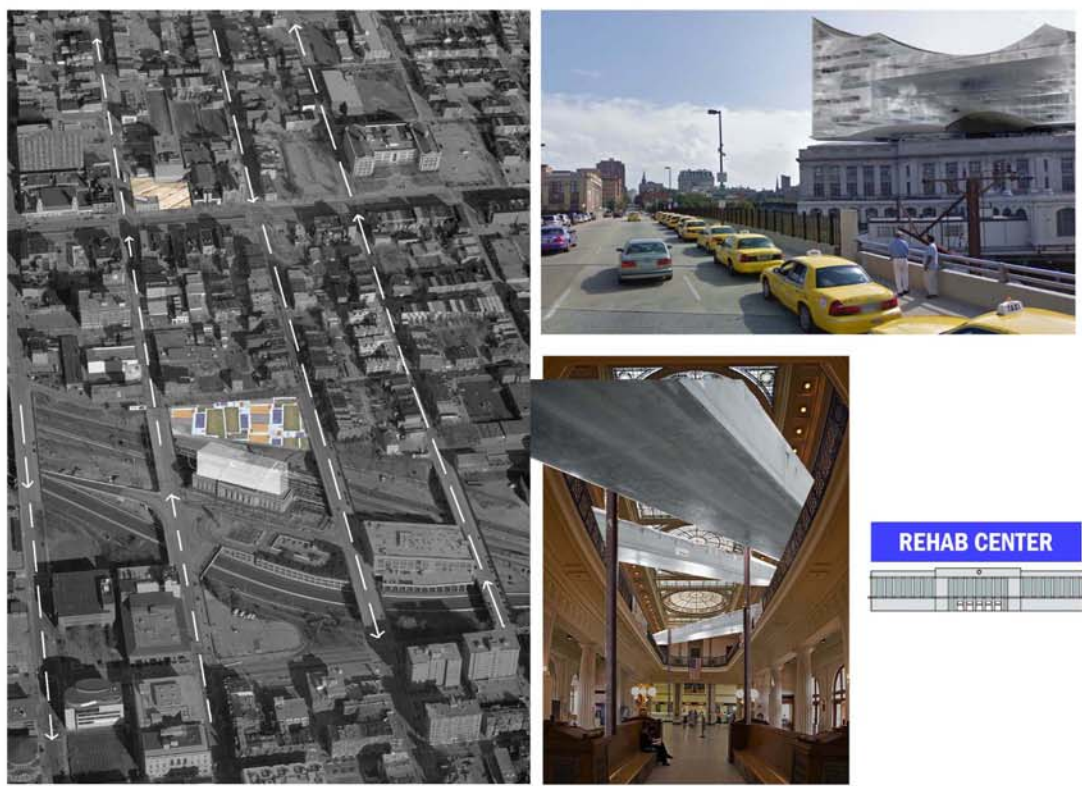


STOOP SPACE



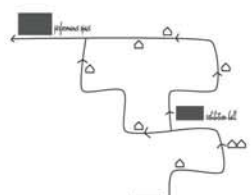
As an appurtenance to the street gallery of graffitied houses, there will be a small building dedicated to the exhibition of work or photography by graffiti artists.

The exhibition space will form a large white marble plaza, constructed from the marble steps of abandoned houses in the Baltimore area. Stoops and the street are a common public gathering space in the city by using the material of Baltimore staircases to create a public space in Greenmount West, this project celebrates the city's culture and architecture.



REHAB CENTER

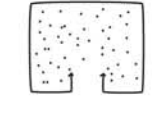
STREET AS GALLERY



Griffiths high school occupies the site of a vacant building on the street. The high school has been a gathering place for the community for decades. It is an important site for the city. The project aims to create a public space for the community to use. The project aims to create a public space for the community to use. The project aims to create a public space for the community to use.



PERFORMANCE SPACE

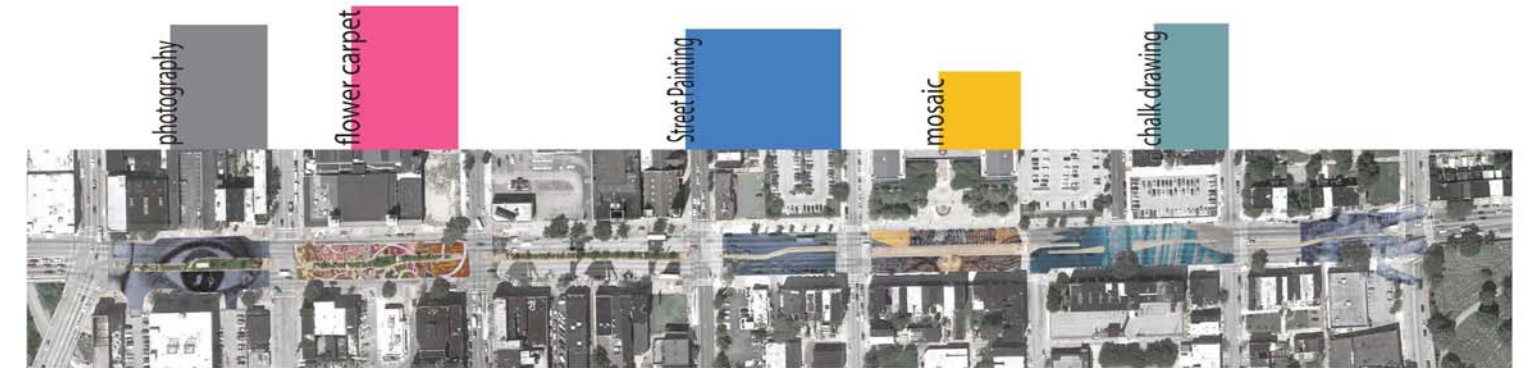
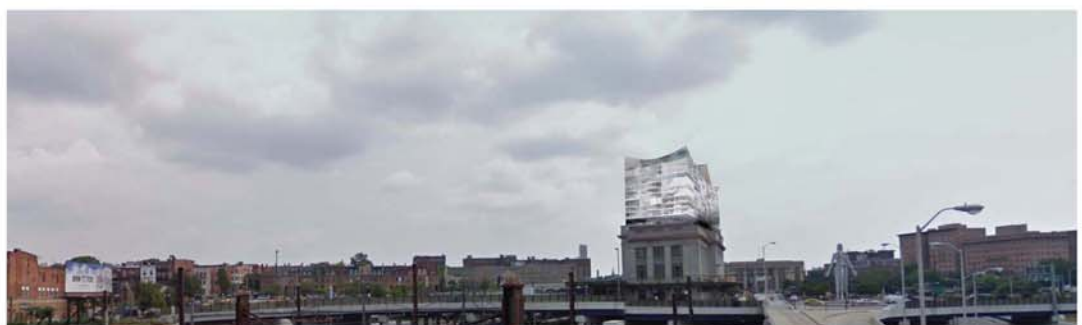


The project connects a parking lot next to an abandoned house into an outdoor performance space for local and visiting hip hop artists and DJs.



EPIHEMERAL BOULEVARD

Unlike the monumental great streets of the world, we propose a boulevard whose monuments are created by the city's residents; are temporal and fleeting and whose appearance reflects a dynamic city, not a static city. Local and international artists will be asked to submit artwork that will be projected on the street for one month. Three times a year, the street will be closed for an evening to allow artists to create their artwork directly on the pavement.



VITICULTURE



Viticulture is a labour-intensive industry that will provide high-paid low-skills jobs for urban dwellers in Baltimore.

Growing grapes in the Greenmount West neighbourhood makes use of existing voids and takes advantage of the topography of Greenmount Centenary.

The amenities provided by the vineyard - a market and a winery - will also attract a diverse clientele and encourage unlikely activities in this part of the neighbourhood.

